

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1-10 (Canceled)

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11. (New) A simulation software capable of displaying an object and a wrinkle image wherein,
said object comprises a limb,
said limb comprises a first part and a second part,
said first part and said second part are connected by a joint,
an angle produced by said first and said second part is variable,
said wrinkle image is produced on or near said joint in relation to the value of said angle.

12. (New) A simulation device in which a simulation software capable of displaying an object and a wrinkle image is installed wherein,
said object comprises a limb,
said limb comprises a first part and a second part,
said first part and said second part are connected by a joint,
an angle produced by said first and said second part is variable,
said wrinkle image is produced on or near said joint in relation to the value of said angle.

13. (New) The simulation software of claim 11, wherein said object is a human being.

14. (New) The simulation device of claim 12, wherein said object is a human being.

15. (New) The simulation software of claim 11, wherein said wrinkle image is produced by texture mapping.

16. (New) The simulation device of claim 12, wherein said wrinkle image is produced by texture mapping.

17. (New) The simulation software of claim 11, wherein said wrinkle image is produced by a plurality of polygons.

18. (New) The simulation device of claim 12, wherein said wrinkle image is produced by a plurality of polygons.

19. (New) The simulation software of claim 11, wherein the amount of wrinkles perceived in said wrinkle image is determined in relation to the value of said angle.

20. (New) The simulation device of claim 12, wherein the amount of

wrinkles perceived in said wrinkle image is determined in relation to the value of said angle.

21. (New) The simulation software of claim 11, wherein the height of wrinkles perceived in said wrinkle image is determined in relation to the value of said angle.

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22. (New) The simulation device of claim 12, wherein the height of wrinkles perceived in said wrinkle image is determined in relation to the value of said angle.

23. (New) The simulation software of claim 11, wherein the amount and the height of wrinkles perceived in said wrinkle image are determined in relation to the value of said angle.

24. (New) The simulation device of claim 12, wherein the amount and the height of wrinkles perceived in said wrinkle image are determined in relation to the value of said angle.

25. (New) The simulation software of claim 11, wherein said simulation software thereby enables to display the movement of said object and the movement of said first and said second part in a realistic manner.

26. (New) The simulation device of claim 12, wherein said simulation

software thereby enables to display the movement of said object and the movement of said first and said second part in a realistic manner.

27. (New) The simulation software of claim 11, wherein the thickness of said first part varies in relation to the value of said angle.

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28. (New) The simulation device of claim 12, wherein the thickness of said first part varies in relation to the value of said angle.
